Articulation Agreement by Major

Effective during the 2018-2019 Academic Year

To: University of California, Merced General Catalog, Semester From: Ventura College General Catalog, Semester

MATERIALS SCIENCE AND ENGINEERING, B.S.

REQUIREMENTS FOR ADMISSION

For admission to the Materials Science and Engineering, B.S. major, students must earn an overall GPA of 2.4 or better, demonstrate readiness for a rigorous course of study in Engineering, and <u>must</u> complete classes articulated with the following UC Merced courses prior to admission:

CHEM 2, MATH 21, MATH 22, MATH 23, MATH 24, PHYS 8, and PHYS 9

**Completion of the equivalent of PHYS 10 prior to admission is strongly recommended for this major.

Transfer students seeking fall admission should have the following completed by the end of the spring term preceding fall enrollment at UC Merced:

- 1. All major preparation requirements as stated above.
- 2. All minimum admission requirements including appropriate courses in math and the equivalent of WRI 1 and WRI 10 (see articulation by department on ASSIST.org).
- 3. At least one course from the 'Arts and Humanities' or 'Social and Behavioral Sciences' section of the General Education requirements for School of Engineering, shown here:

Three courses with at least one from the arts and one from the humanities from the Arts and Humanities IGETC areas:

- Area 3A (Arts)
- Area 3B (Humanities)

AND

Three courses from at least two disciplines, or an interdisciplinary sequence from the Social and Behavioral Sciences IGETC area:

○ Area 4

NOTE: Completion of IGETC (certified by your community college) satisfies all of the above requirements.

ADVANCED PLACEMENT INFORMATION

Advanced Placement (AP) and International Baccalaureate (IB) Examination note:

AP and IB examination credit policies are detailed in the 2017-18 UC Merced general catalog viewable online at:

http://catalog.ucmerced.edu/content.php?catoid=7&navoid=647#AP_IB

ALERT It is strongly recommended that you obtain a full transcript of your academic records from each of the colleges and universities you have attended before you start your UC application. **Applicants must report ALL grades in ALL courses--transferable and not transferable--from all institutions attended.** Applicants are <u>solely responsible</u> for the integrity of their self-reported academic record in the UC application.

Applicants are encouraged to clear any No Pass, D, or F letter grade received in UC Transfer course. Applicants are most competitive in the Admissions Process with fewer withdrawls and/or repeated course work in major preparation.

All course work must be completed with a 'C' or better.

Following these guidelines will assist you to be more competitive for admission to your UC Merced major.

If you have any questions abour UC Merced admissions policy, please email: admissions@ucmerced.edu

The School of Engineering strongly discourages completion of IGETC as students are encouraged to focus primarily on lower division major preparation.

****Please Note:** Courses used to satisfy lower-division major preparation may simultaneously satisfy lower-division gerneral education for the School of Engineering.

For the most up-to-date information about transferring to UC Merced, please visit admissions.ucmerced.edu/transfer_requirements. Information about applying for a Transfer Admission Guarantee is available at admissions.ucmerced.edu/tag.

LOWER DIVISION MAJOR PREPARATION COURSES

CHEM 2 - General Chemistry I (4.00)

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CHEM V1A - General Chemistry I (3.00) And

		CHEM V1AL - General Chemistry I Laboratory (2.00)
ENGR 45 - Introduction to Materials (4.00)	\leftarrow	ENGR V18 - Engineering Materials (3.00) And
		ENGR V18L - Engineering Materials Laboratory (1.00)
ENGR 57 - Statics and Dynamics (4.00)	\leftarrow	No Course Articulated
MATH 21 - Calculus I for Physical Sciences & Engineering (4.00)	\leftarrow	MATH V21A - Calculus with Analytic Geometry I (5.00)
MATH 22 - Calculus II for Physical Sciences & Engineering (4.00)	\leftarrow	MATH V21B - Calculus with Analytic Geometry II (5.00)
MATH 23 - Vector Calculus (4.00)	\leftarrow	MATH V21C - Multivariable Calculus (5.00)
MATH 24 - Introduction to Linear Algebra and Differential Equations (4.00)	~~	MATH V22 - Introduction to Linear Algebra (3.00) And
		MATH V23 - Introduction to Differen Equations (3.00)
 MATH 32 - Probability and Statistics (4.00) Course recommended to be taken at university 	\leftarrow	No Course Articulated
PHYS 8 - Introductory Physics I for Physical Sciences (4.00)	~~	PHYS V4 - Mechanics for Scientists a Engineers (4.00) And
		PHYS V4L - Mechanics Laboratory fo Scientists and Engineers (1.00)
PHYS 9 - Introductory Physics II for Physical Sciences (4.00)	~~	PHYS V5 - Electricity and Magnetism for Scientists and Engineers (4.00) And
		PHYS V5L - Electricity and Magnetism Laboratory for Scientists and Enginee (1.00)

COMPLETE ONE OF THE FOLLOWING

BIO 1 - Contemporary Biology (4.00)	←	ANPH V1 - Introduction to Human
		ANPH V1 - Introduction to Human Anatomy and Physiology (5.00)
		And
		BIOL V3 - Introduction to Organisma
	BIOL V3 - Introduction to Organisma Biology and Ecology (5.00)	
		Or
	BIOL V1 - Principles of Biology (3.00)	
		Or
		PHSO V1 - Introduction to Human

		Physiology (4.00) Or BIOL V3 - Introduction to Organismal Biology and Ecology (5.00) And BIOL V4 - Introduction to Cell and Molecular Biology (5.00)
BIO 5 - Concepts & Issues in Biology Today (4.00)	\leftarrow	No Course Articulated
ESS 1 - Introduction to Earth Systems Science (4.00)	\leftarrow	No Course Articulated
ESS 5 - Introduction to Biological Earth Systems (4.00)	\leftarrow	No Course Articulated

COMPLETE ONE OF THE FOLLOWING

ME 21 - Engineering Computing (4.00)	←	ENGR V14 - MATLAB: Programming and Problem Solving (3.00)
	Or	
BIOE 21 - Computing for Bioengineers (3.00)	←	No Course Articulated
	Or	
CSE 20 - Introduction to Computing I (2.00)	\leftarrow	CS V11 - Programming Fundamentals (3.00)
		Or
		CS V30 - Beginning C++ (3.00)
		Or
		CS V40 - Beginning Java (3.00)
	And	
CSE 21 - Introduction to Computing II (2.00)	\leftarrow	CS V11 - Programming Fundamentals (3.00)
		Or
		CS V30 - Beginning C++ (3.00)
		Or
		CS V40 - Beginning Java (3.00)

END OF AGREEMENT